

# Unit testing messaging applications

Practical tips for mixing concurrency with unit tests

by Iwein Fuld



iwein fuld

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[InfoQ: Spring Integration RC1 hatched:](#)

5 Nov 2008 ... Spring Integration provides an  
support the well-known Enterprise Integration  
[www.infoq.com/news/2008/11/spring\\_integrat](http://www.infoq.com/news/2008/11/spring_integrat)

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Education

[Iwein Fuld](#) - 3 visits - 5 Jan

**Iwein Fuld.** I'm a professional developer, speaker and an amateur  
better developers and sometimes I cook them meals. ...  
[iweinfuld.posterous.com/](http://iweinfuld.posterous.com/) - Cached

# What's cooking

- Types of tests
- Concurrency issues in unit tests
- Logging
- Designing tests

# Types of tests



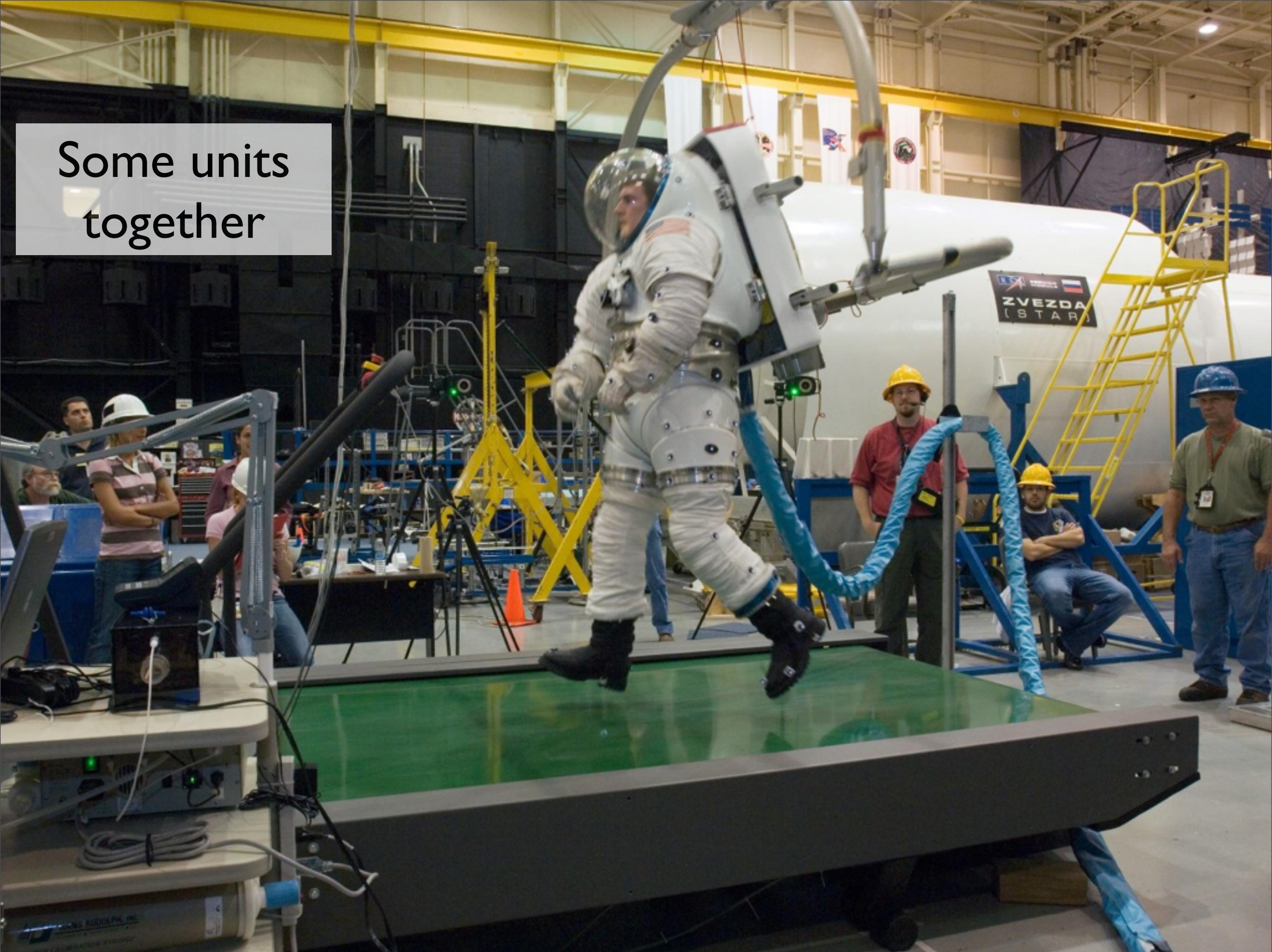


**Take it apart**

**Look at details**



Some units  
together







Friday, April 8, 2011 (Week)



# The Debugger

**Debugging concurrent  
problems is tougher**









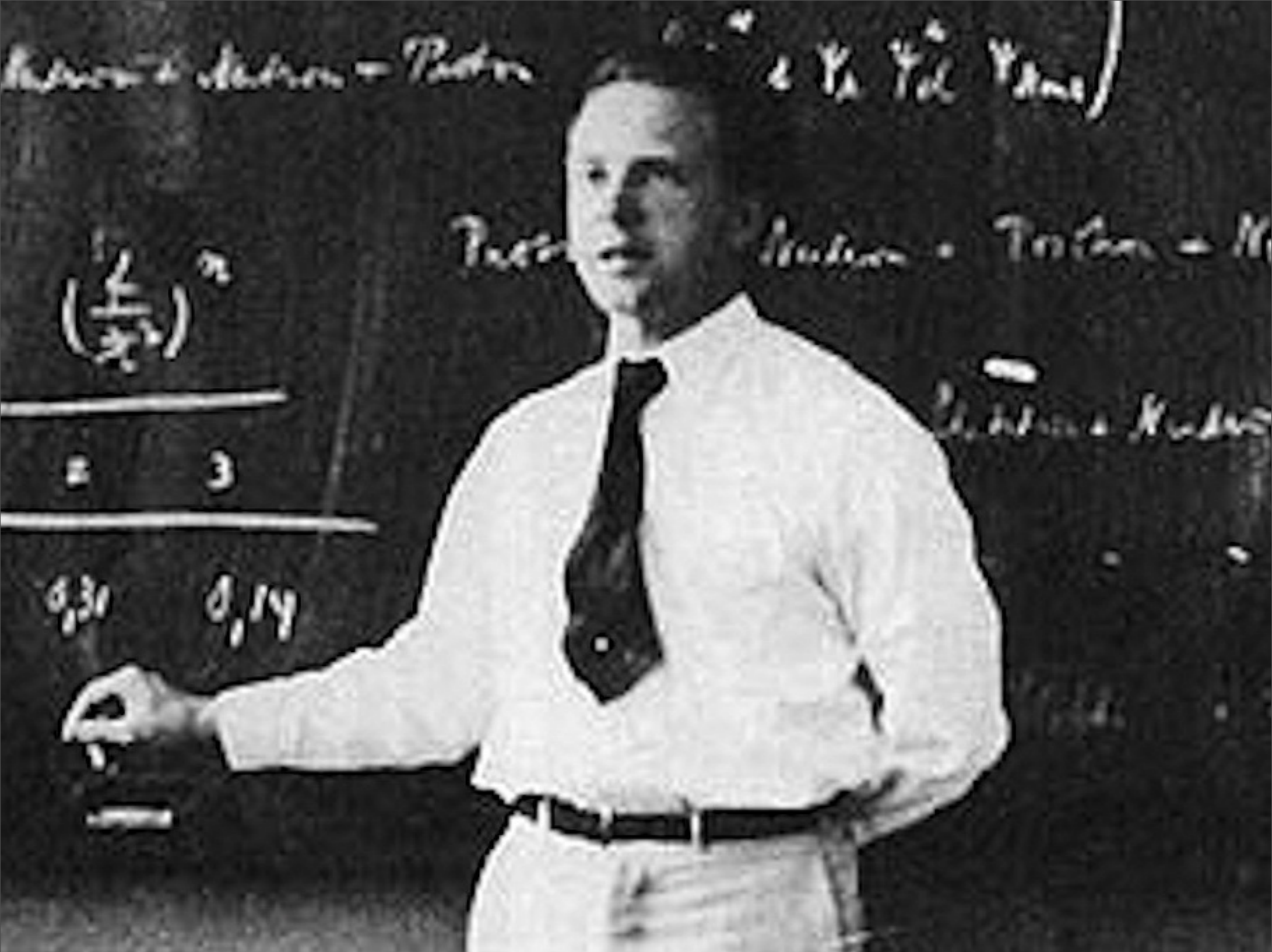








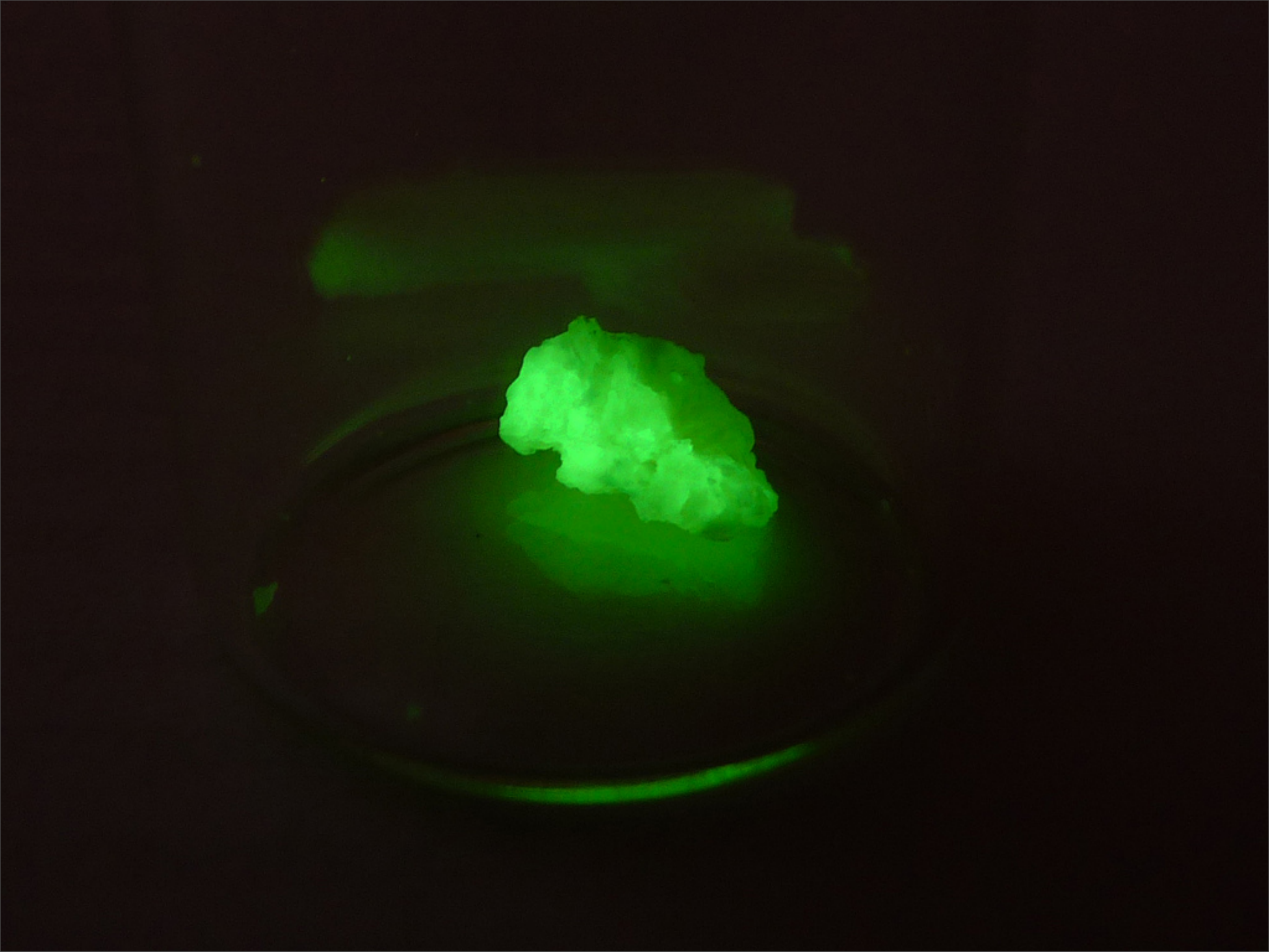






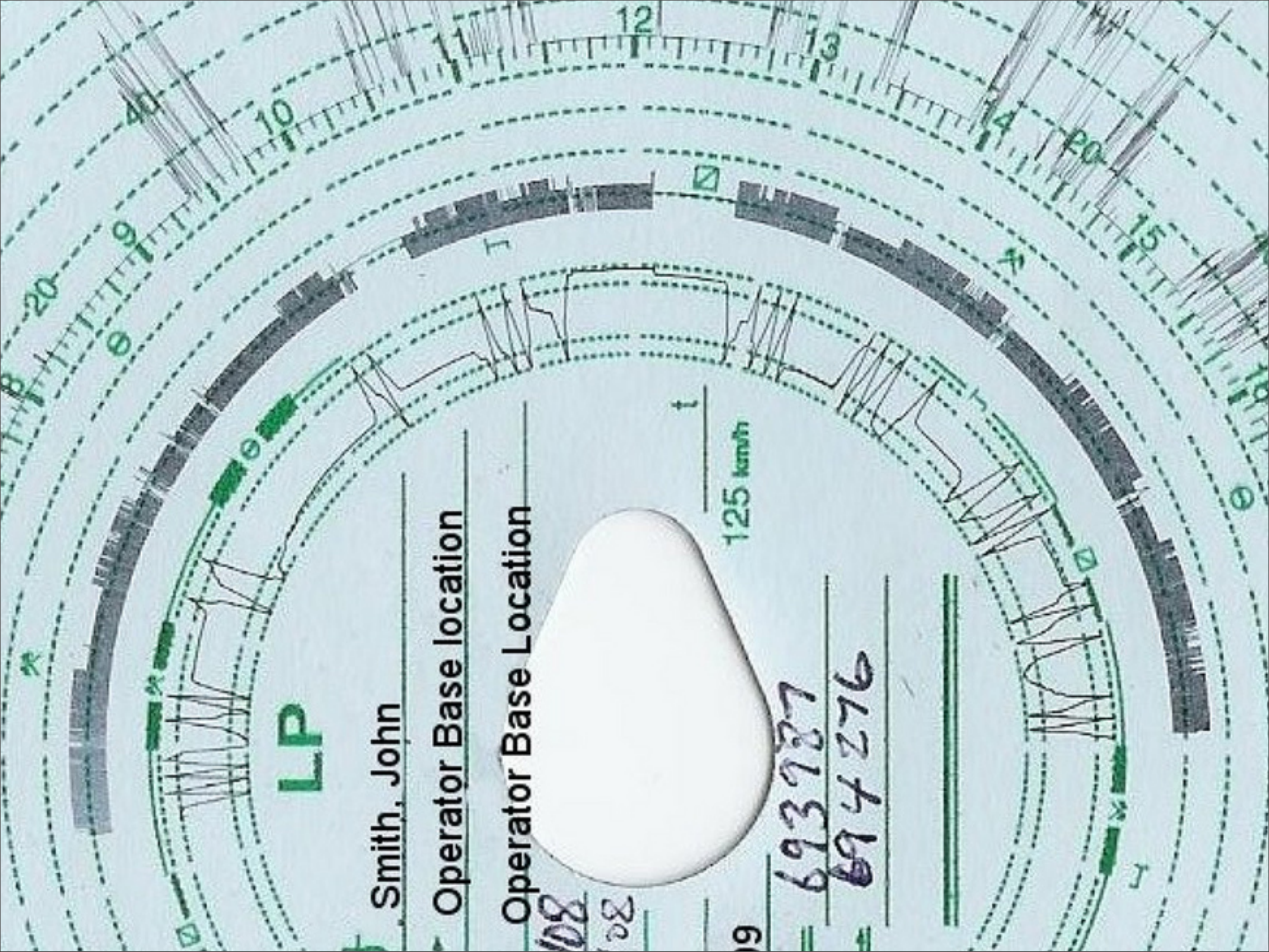
$$\Delta x \Delta p \geq h$$

$$\sigma_x \sigma_p \geq h/2$$

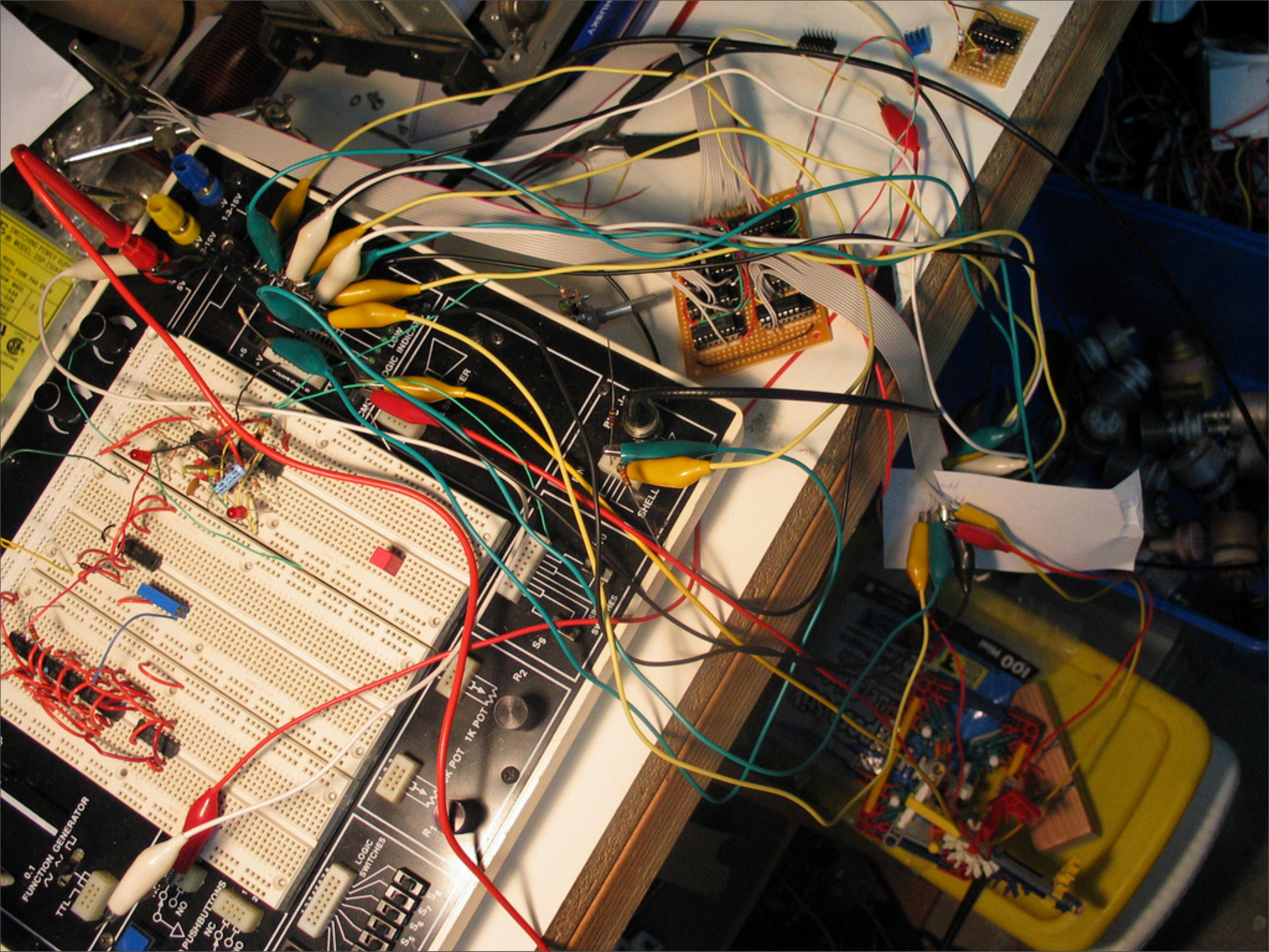


# Logging









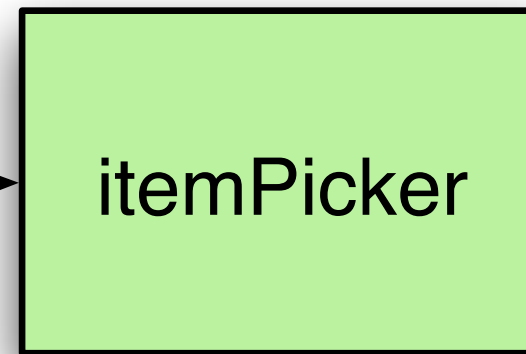
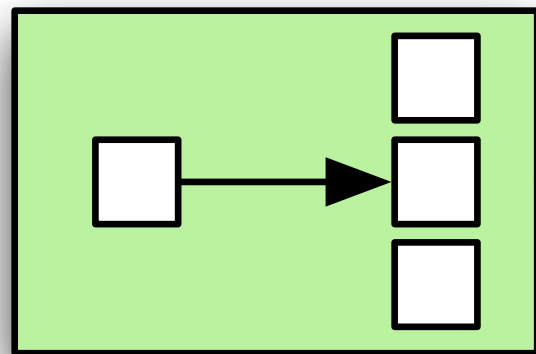
Friday, April 8, 2011 (Week)



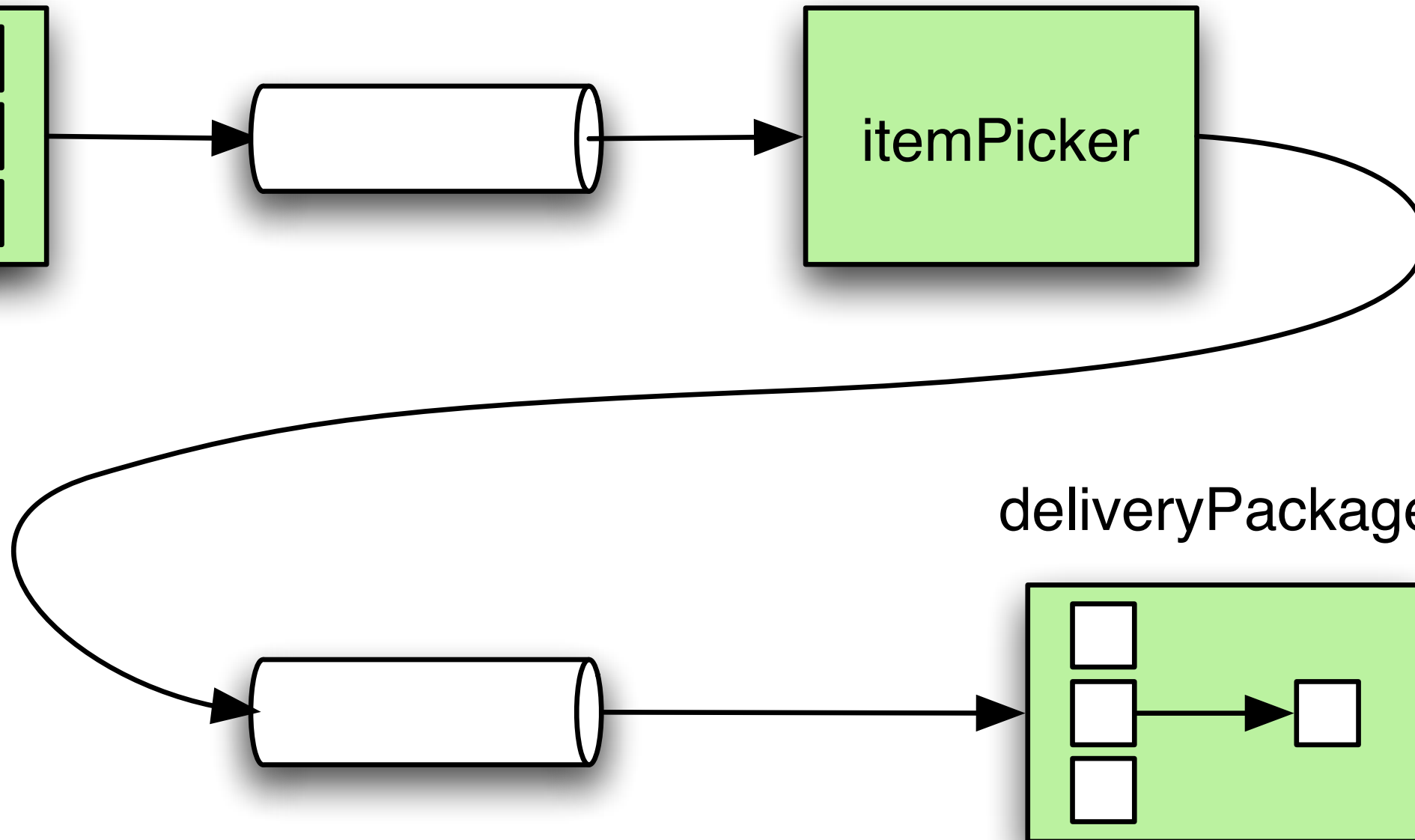
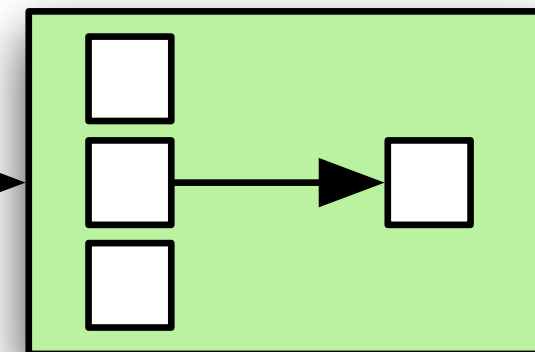


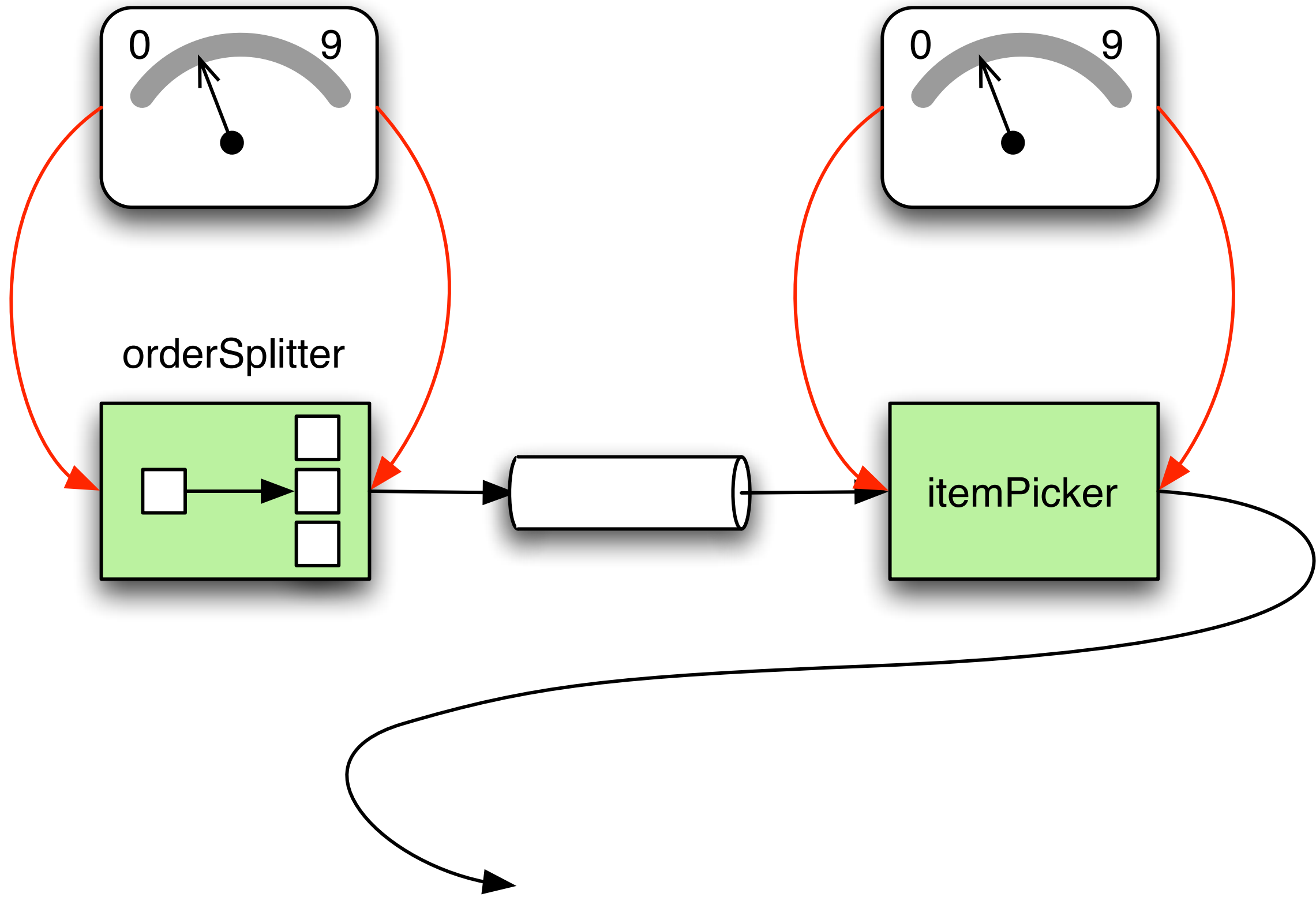
# Testing

orderSplitter

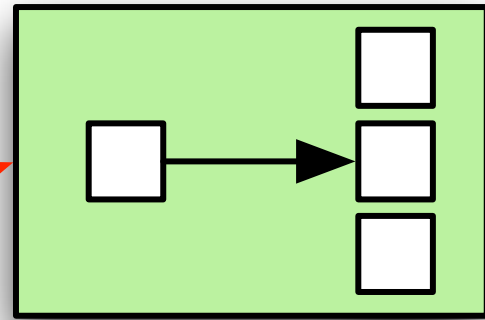


deliveryPackager

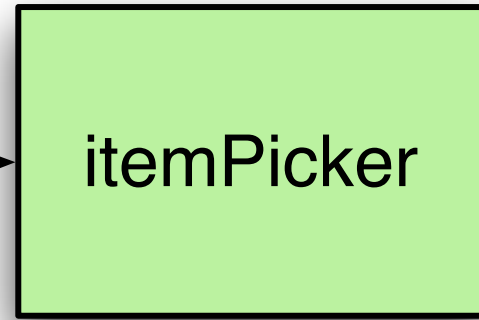




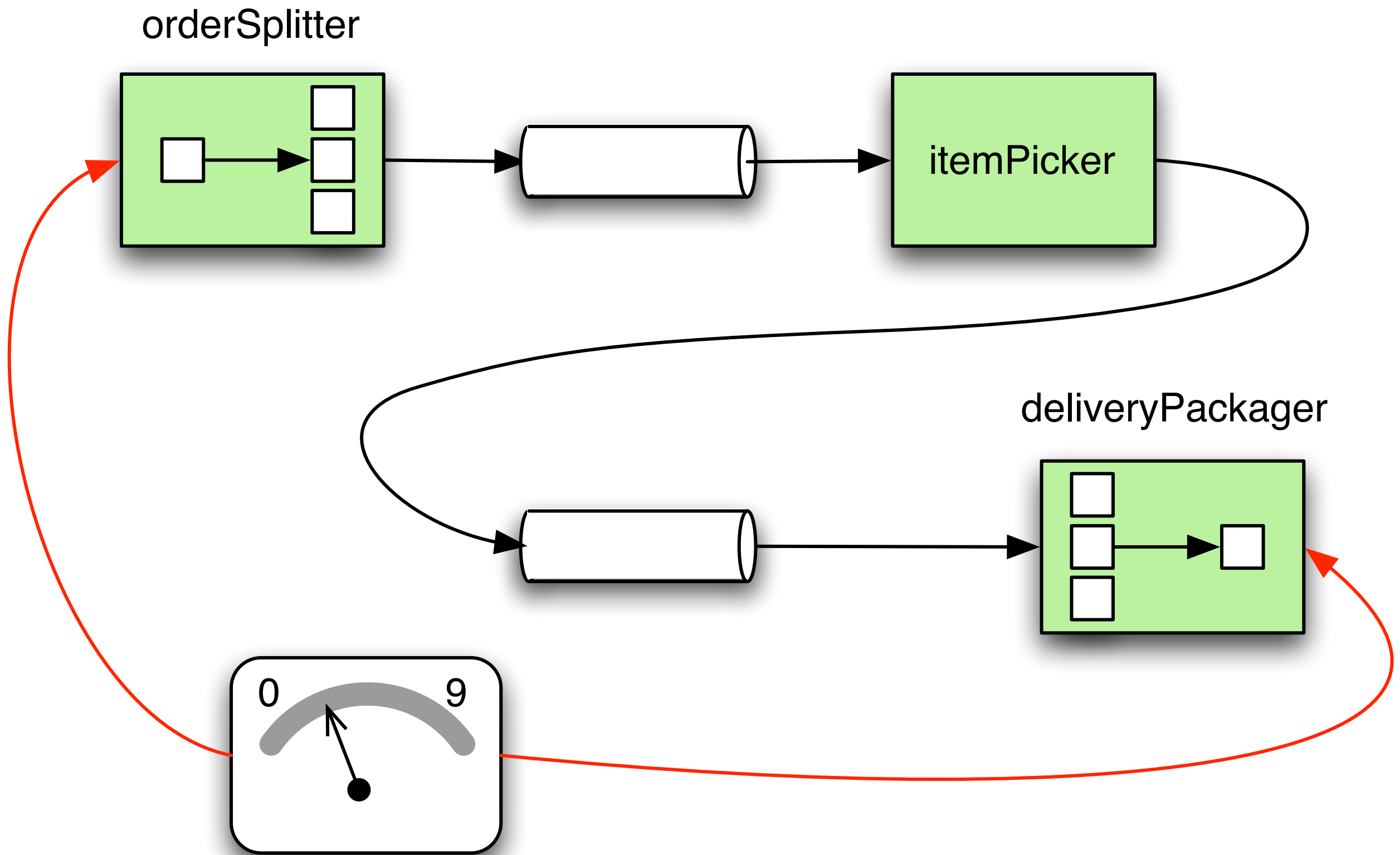
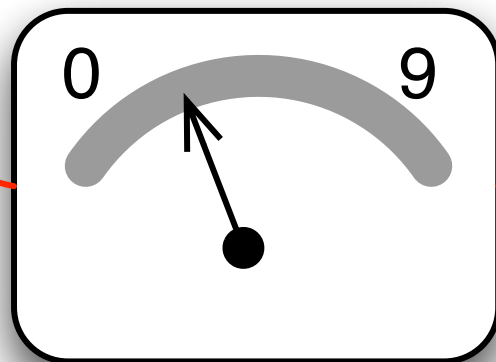
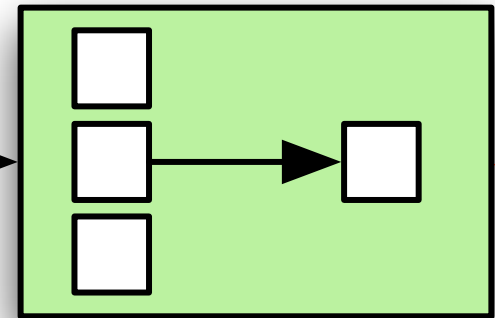
orderSplitter



itemPicker



deliveryPackager





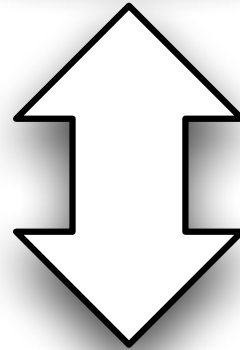
# Mock Spring bean

```
<b:bean name="itemReferences" class="org.mockito.Mockito"  
  |factory-method="mock">  
<b:constructor-arg  
  value="org.springframework.integration.core.PollableChannel"/>  
</b:bean>  
  
  /*  
  This is our bypass (a mock that replaced the actual channel)  
  */  
  @Autowired  
  MessageChannel itemReferences;  
  
  @Before  
  public void trainItemReferences(){  
    |    given(itemReferences.send(isA(Message.class))).willReturn(true);  
  }  
}
```

# Using latches in mocks

<http://bit.ly/latch-mock>

**Business  
Logic**



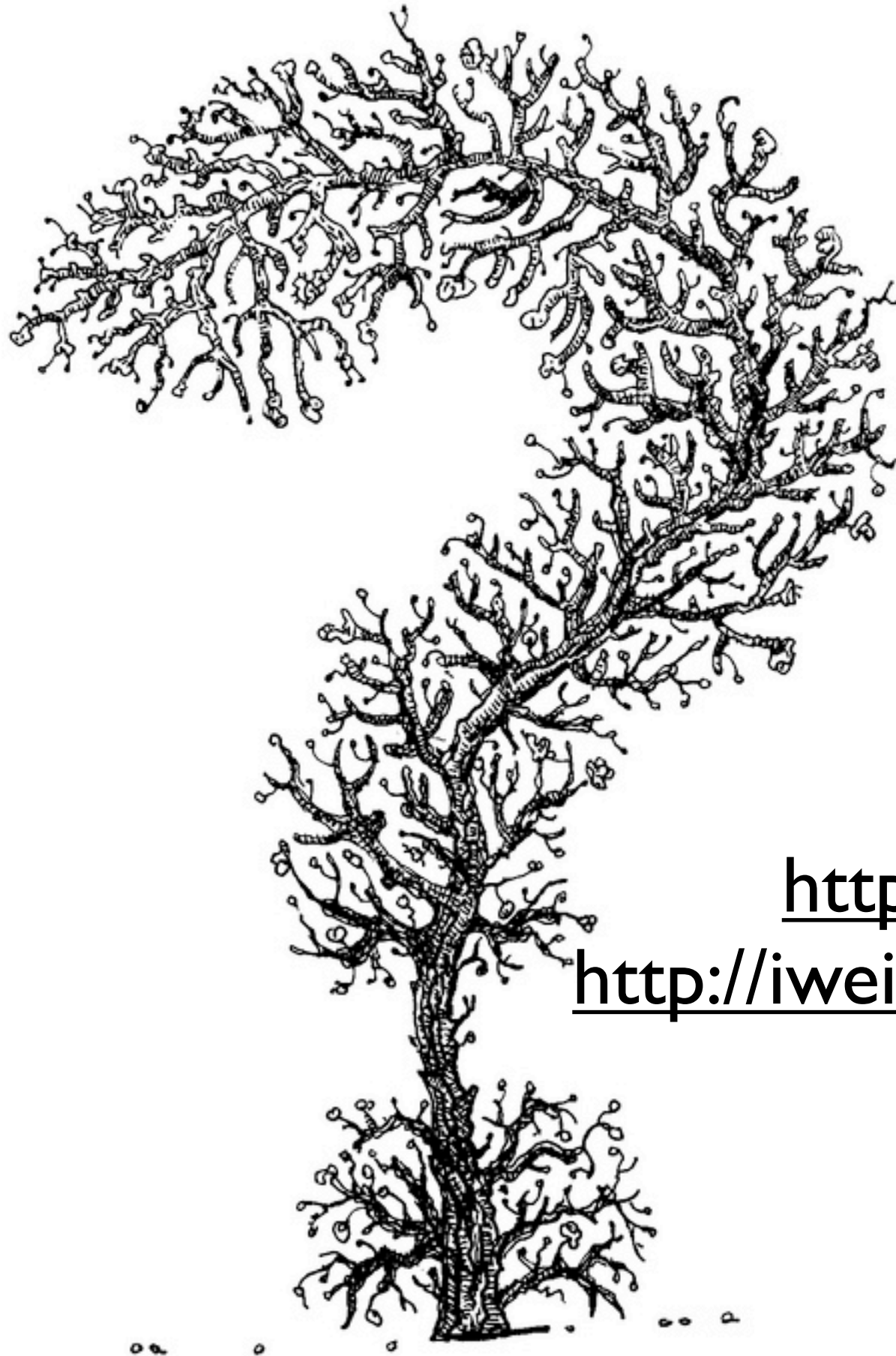
**Concurrency**

# Tools

- Multithreaded TC
- Byteman
- Awaitility

# Summary

- Concurrency is debugger kryptonite
- Logging is the answer
- Simple readable tests with proper frameworks



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